

Mysterious Ways Input / Monitor List / Notes

Rev. 090901

CHANNEL INPUT	MIC/DI * ₉	STAND
1 Kick Drum	Shure Beta 52a	Kick Mic Stand
2 Snare	Shure Beta 98a	CLIP
3 Rack Tom	Shure Beta 98a	CLIP
4 Floor Tom	Shure Beta 98a	CLIP
5 Ride Overhead	Audio Technica AT 4041	Boom
6 High Hat/Tambourine	Audio Technica AT 4041	Boom
7 Bass	Direct	
8 Electric Guitar 1 (The Edge) - Pan Left	Shure SM 57	Short Boom
9 Electric Guitar 2 (The Edge) - Pan Right	Shure SM 57	Short Boom
10 Electric Guitar 2 (Bono) * ₁	Shure SM 57	Short Boom
11 Acoustic Guitar * ₂	Direct Box	
13 Wired Backing Vocal Stage R * ₄	Shure Beta 58a	Boom
12 Wireless Lead Vocal * ₃	Shure Beta87a Wireless	Straight
13 Wired Backing Vocal Stage L * ₄	Shure Beta 58a	Boom
14 Sequencer (L) * ₅	Direct	
15 Sequencer (R)	Direct	
EFFECTS		
17 Reverb (L) * ₆		
18 Reverb (R)		
19 Ping-Pong Delay (L) * ₆		
20 Ping-Pong Delay (R)		
21 Vocal Double (L) * ₇		
22 Vocal Double (R)		
23 Delay (L) * ₈		
24 Delay (R)		

MONITOR MIX

NOTES

***** MYSTERIOUS WAYS MAY bring it's own in-ear monitoring station where only GTR Stage Right Stage monitor would be house sound responsibility.

OTHER NOTES

- 1 Gtr 2 mixed as secondary guitar, to fill out sound.
- 2 Full sounding acoustic, not thin
- 3 Lead Vocal mixed in foreground, slightly above band, w/ slight delay, reverb and vocal doubler
- 4 Backing vocal: Slightly wetter effects (Delay, Reverb, Vocal Db) mixed in background
- 5 Sequences are to be mixed to be heard, yet not overpowering.
- 6 The main purpose of Mysterious Ways effects is to make it as "big" sounding as possible through the use of reverb and ping pong delay since Mysterious Ways is trying to achieve the "stadium" sound of a U2 concert - BUT NOT an EMPTY stadium sound :)
- 7 Vocal Doubler: Subtle use on Lead Vocal, more on Backing Vocals
- 8 Delay: For use as specific tempo dependent delays on vocal parts
- 9 Mic's are what we use as our own. Substitution with similar quality mics are ok.
MW will supply all mics, DI Boxes, if needed.